

Chapter-06

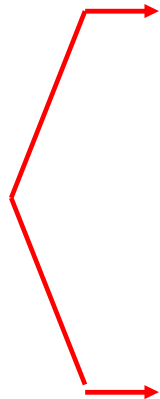
Radio Receiver



Generalized Receivers

□ Two types of receivers:

Receivers

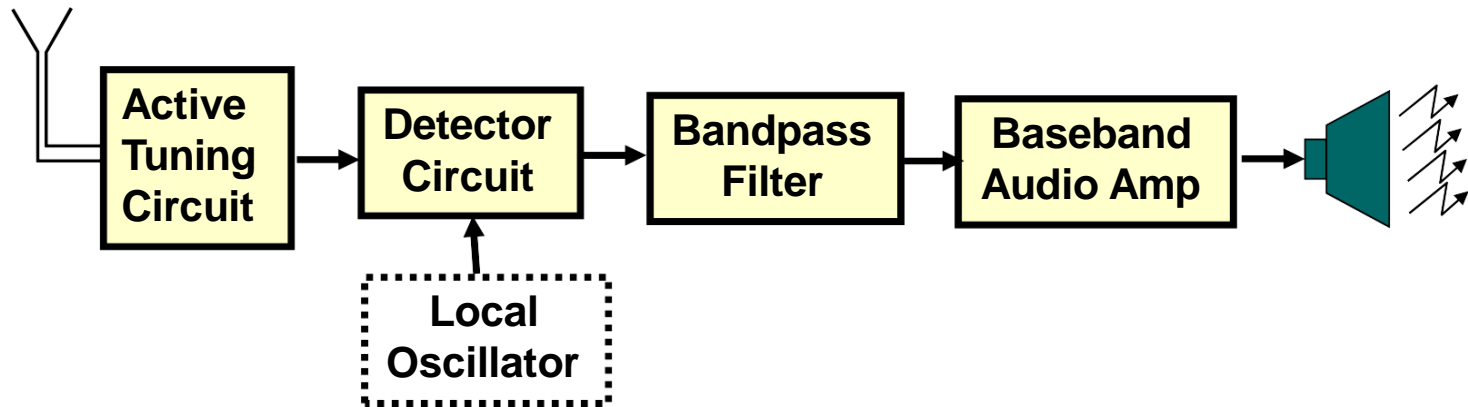


Tuned Radio Frequency (TRF) Receiver:
Composed of RF amplifiers and detectors.
No frequency conversion
It is not often used.
Difficult to design tunable RF stages.
Difficult to obtain high gain RF amplifiers

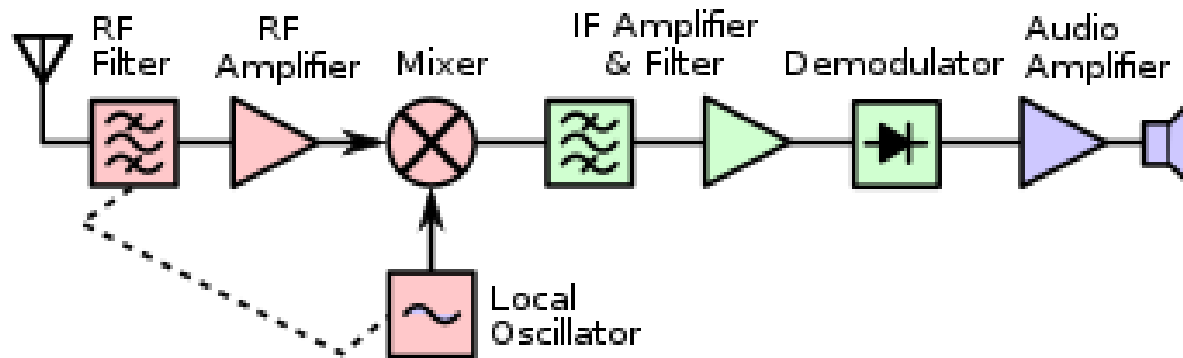
Superheterodyne Receiver:
Downconvert RF signal to lower IF frequency
Main amplification takes place at IF

Tuned Radio Frequency (TRF) Receivers

- Composed of RF amplifiers and detectors.
- No frequency conversion. It is not often used.
- Difficult to design tunable RF stages.
- Difficult to obtain high gain RF amplifiers

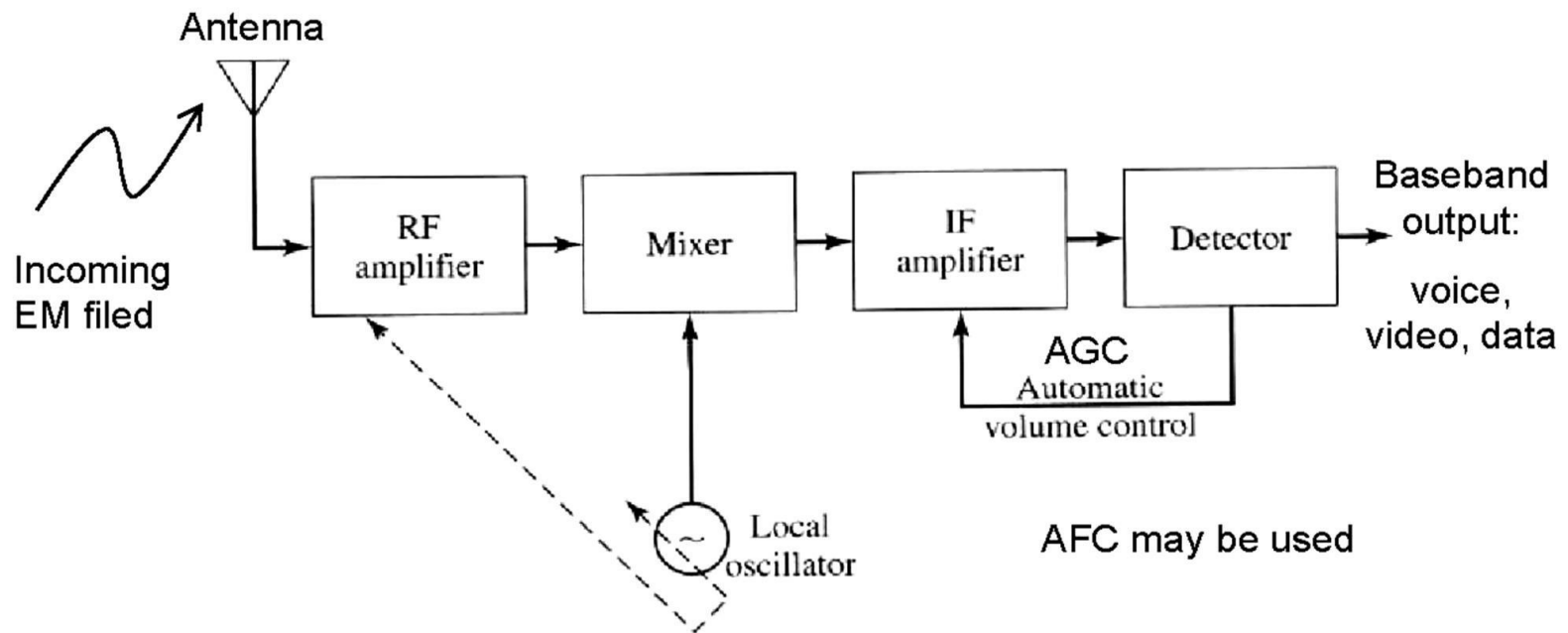


Heterodyning



Superheterodyne Receivers

- Most popular type of a radio receiver so far.
- Used for AM/FM & TV broadcasting, cellular & satellite systems, radars, GPS etc.
- Main idea: downconvert RF signal to some fixed lower (intermediate) frequency, then amplify it and detect.



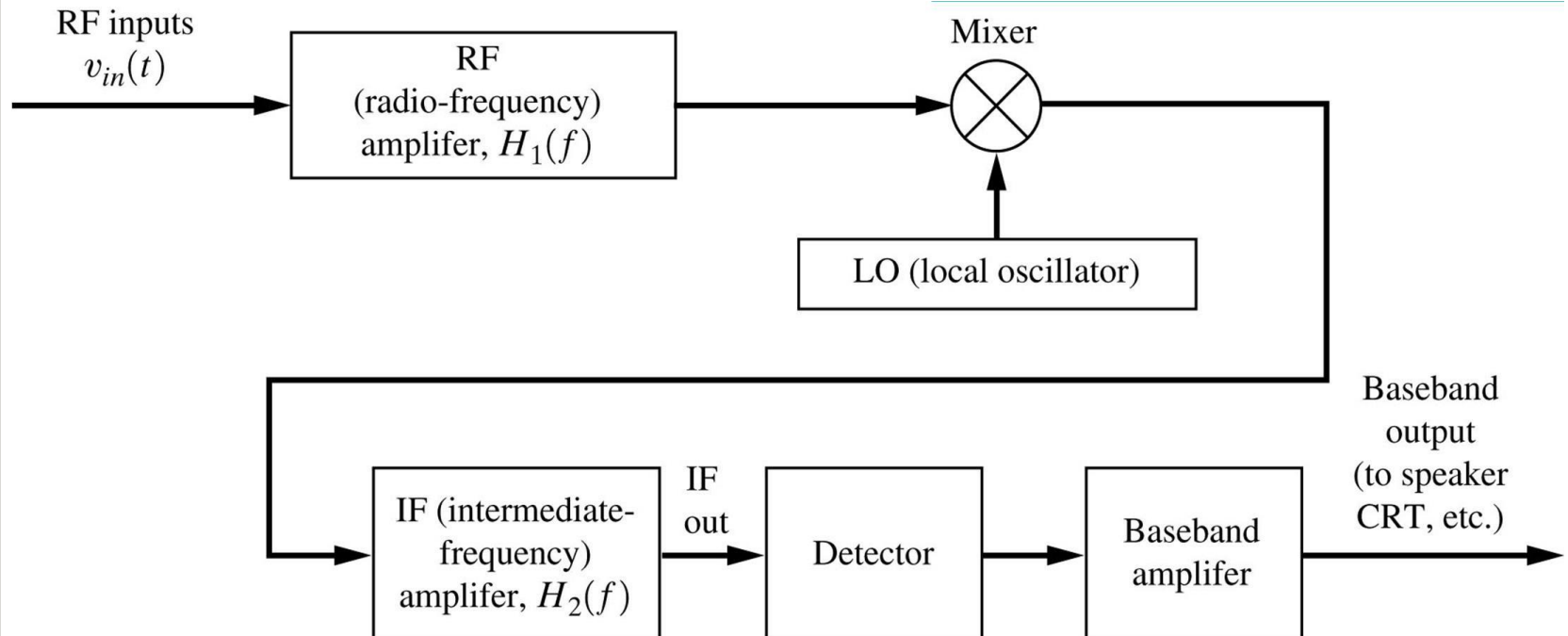
Superheterodyne Receiver Diagram

Superheterodyne Receiver

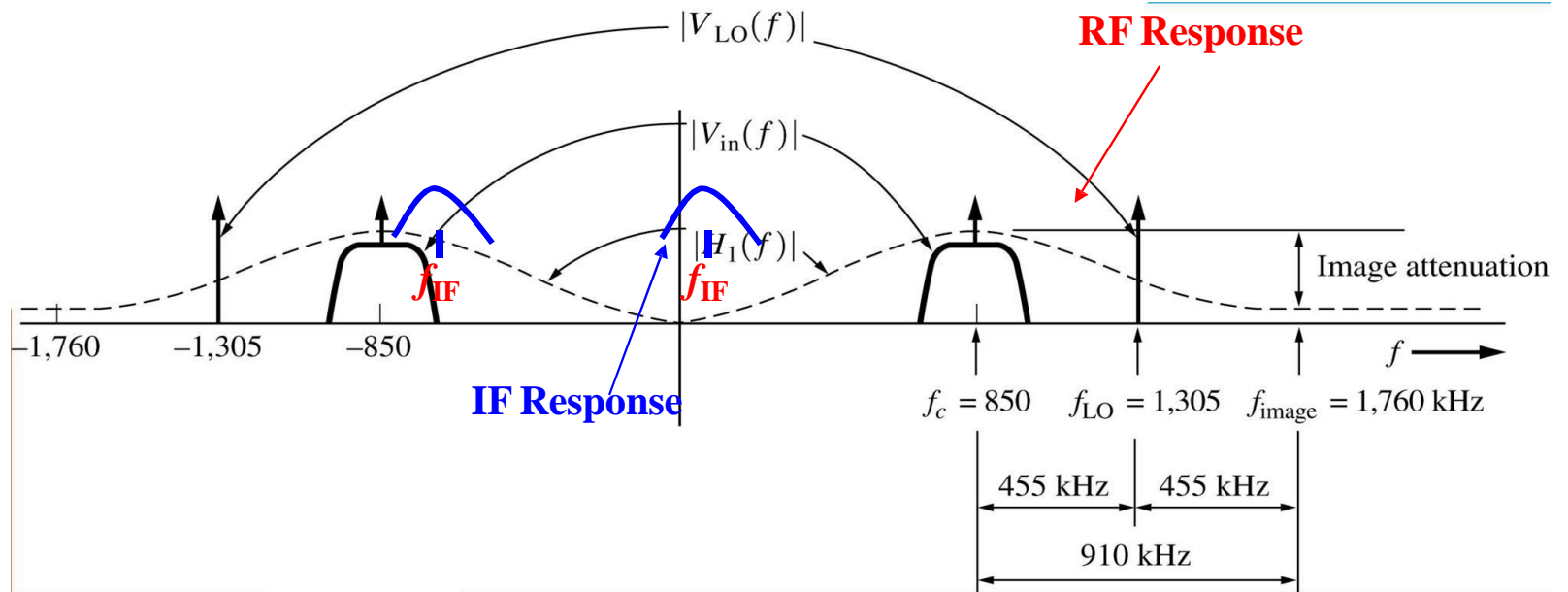
- RF amplifier: amplifies a weak RF signal coming out of the antenna. Rejects the image frequency. Bandwidth: much wider than the signal bandwidth.
- Mixer: together with the local oscillator downconverts the RF signal to the IF frequency band.
- IF amplifier: amplifies the IF signal significantly (up to 10^6) and rejects adjacent channel signals and interference (frequency selectivity). Its bandwidth is the same as the signal bandwidth.
- Detector (demodulator): demodulates (recovers) the message signal.
- AGC: adjusts the IF amplifier gain according to the signal level (to keep the average signal amplitude almost constant)
- Local oscillator: allows tuning the receiver to a desired channel (frequency).

Superheterodyne Receivers

- The RF and IF frequency responses $H_1(f)$ and $H_2(f)$ are important in providing the required reception characteristics.



Superheterodyne Receivers



Superheterodyne Receivers

TABLE 4-4 SOME POPULAR IF FREQUENCIES IN THE UNITED STATES.

| IF Frequency | Application |
|---------------------------|-------------------------------|
| 262.5 kHz | AM broadcast radios (in auto) |
| 455 kHz | AM broadcast radios |
| 10.7 MHz | FM broadcast radios |
| 21.4 MHz | FM two-way radios |
| 30 MHz | Radar receivers |
| 43.75 MHz (video carrier) | TV sets |
| 60 MHz | Radar receivers |
| 70 MHz | Satellite receivers |

Superheterodyne Receiver Frequencies

- IF must be such that the image response is rejected by RF amplifier.

up-side conversion

$$f_{LO} = f_c + f_{IF}$$

down-side conversion

$$f_{LO} = f_c - f_{IF}$$

- Image response: the same effect as that of the desired signal -> must be rejected!
- Image frequency: up-side conversion

$$f_{image} = f_{LO} + f_{IF} = f_c + 2f_{IF}$$

down-side conversion

$$f_{image} = f_{LO} - f_{IF} = f_c - 2f_{IF}$$

image rejection ->

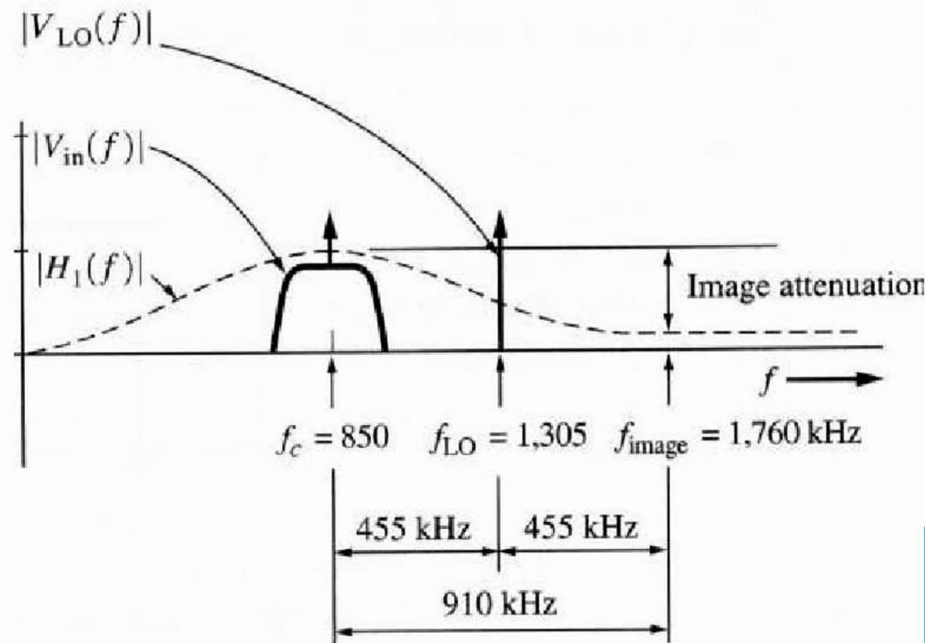
$$\Delta f_{RF} < 2f_{IF}$$

Superheterodyne Receiver Frequencies

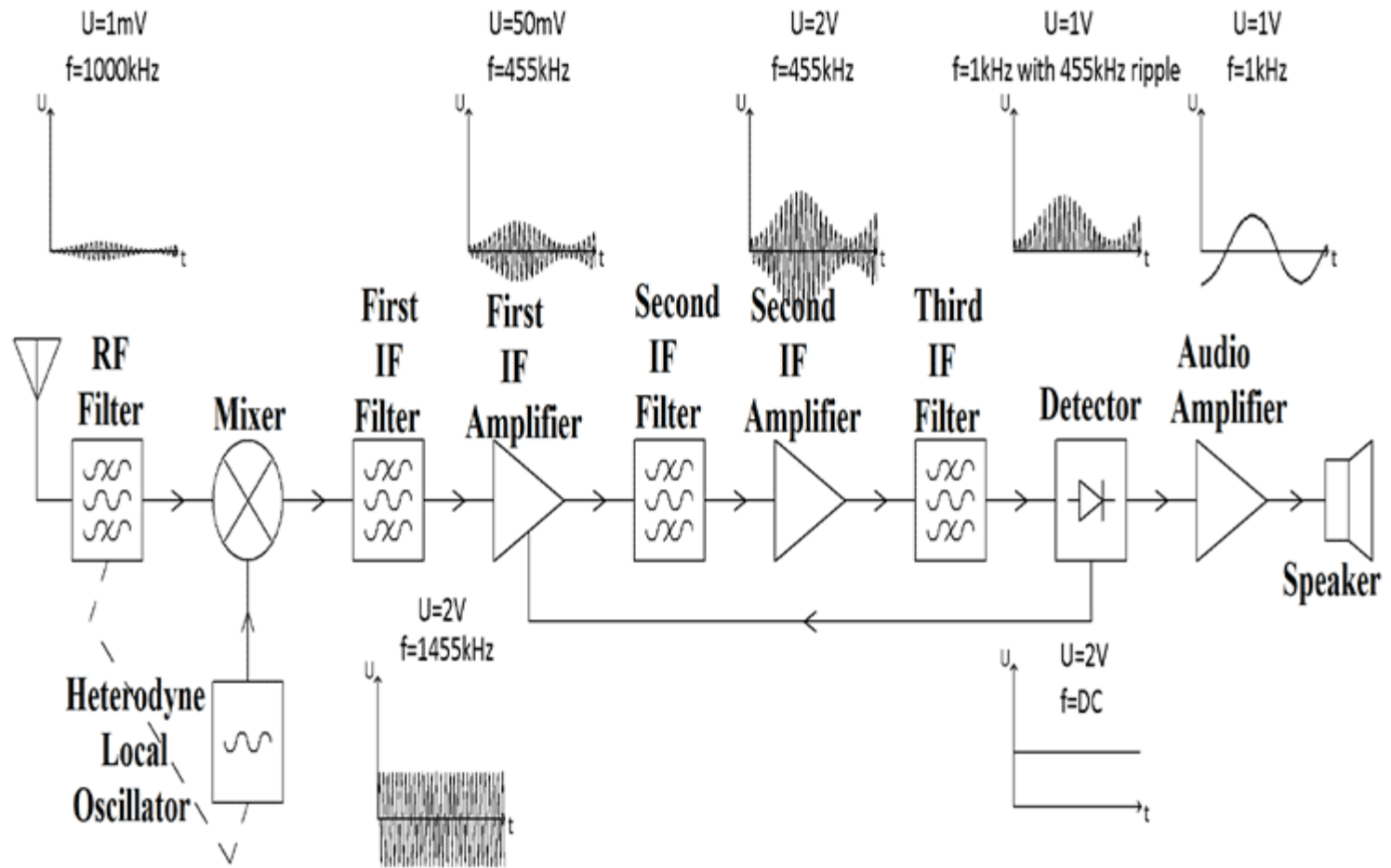
- Incoming RF signal: $f_c = 850$ kHz IF signal: $f_{IF} = 455$ kHz
- Up-side conversion: $f_{LO} = f_c + f_{IF} = 1305$ kHz
- Image frequency: $f_{image} = f_{LO} + f_{IF} = f_c + 2f_{IF} = 1760$ kHz

Note: image rejection is due to RF amplifier only! IF must be high enough to reject the image response.

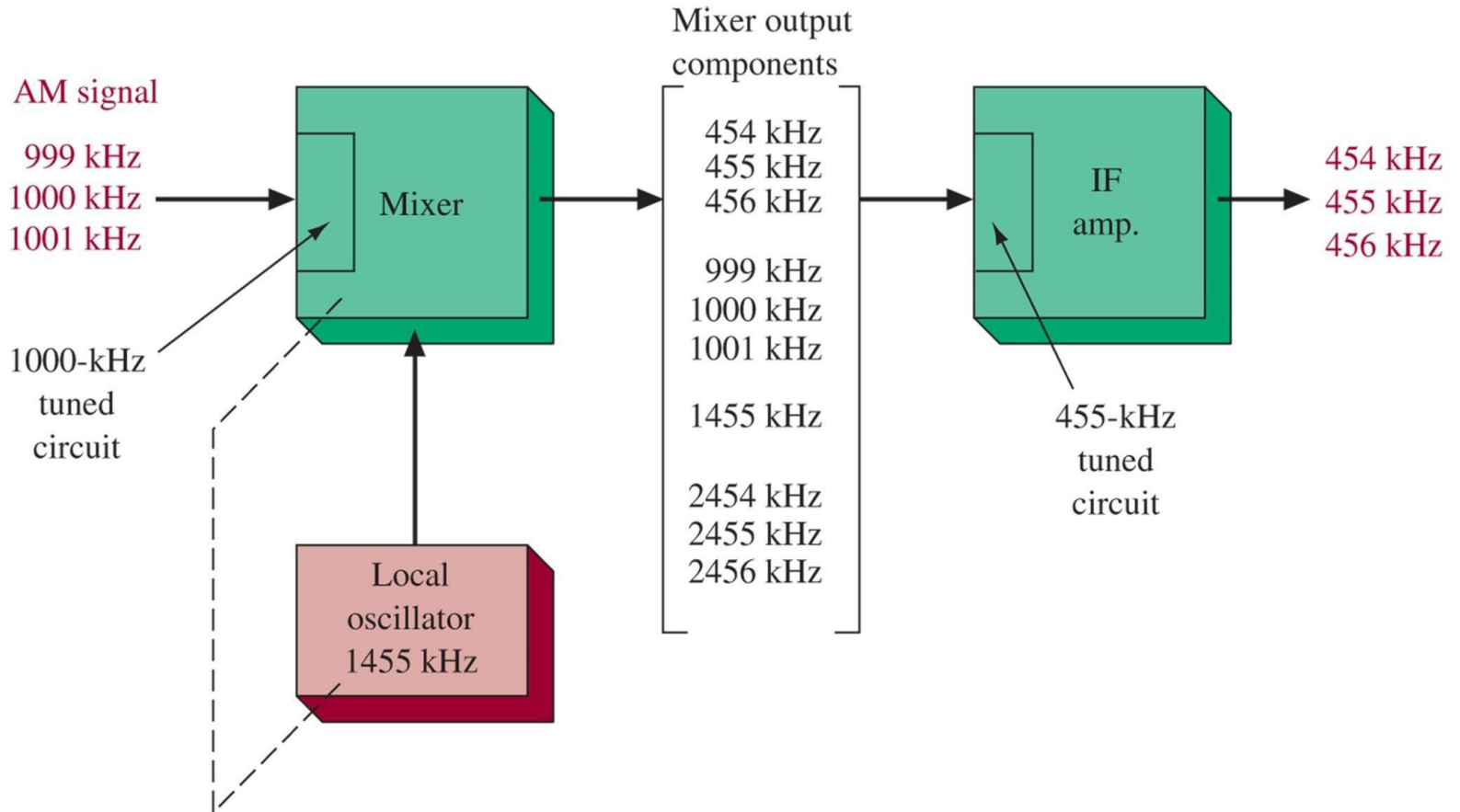
On the other hand, IF must be low enough to provide large gain and adjacent channel rejection.



Block Diagram of Superheterodyne AM Receiver



Frequency Conversion Process



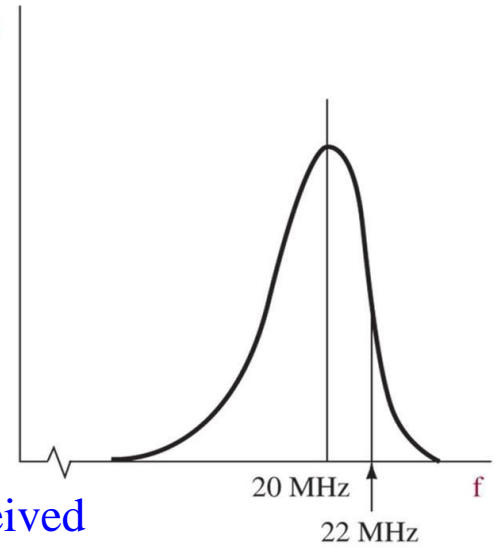
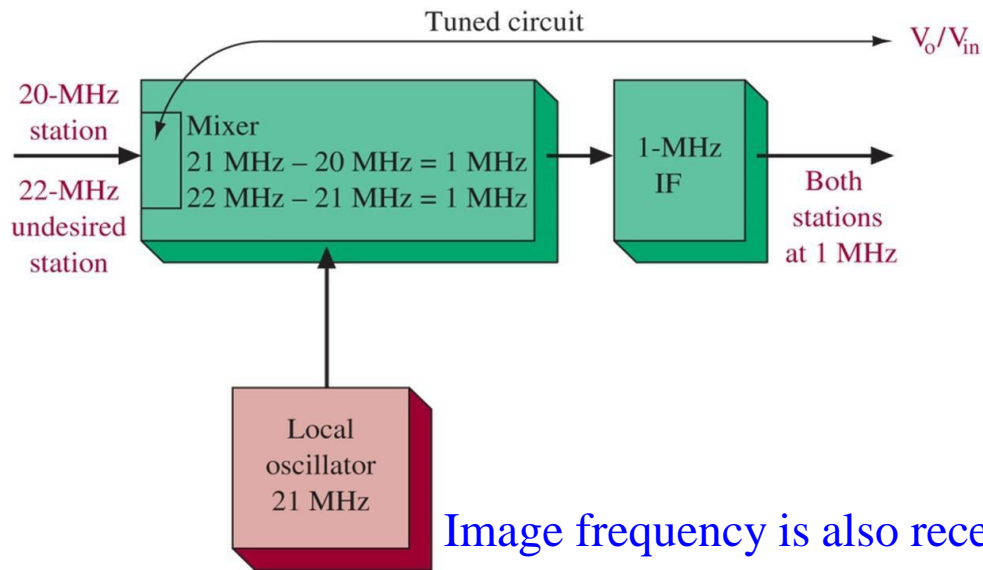
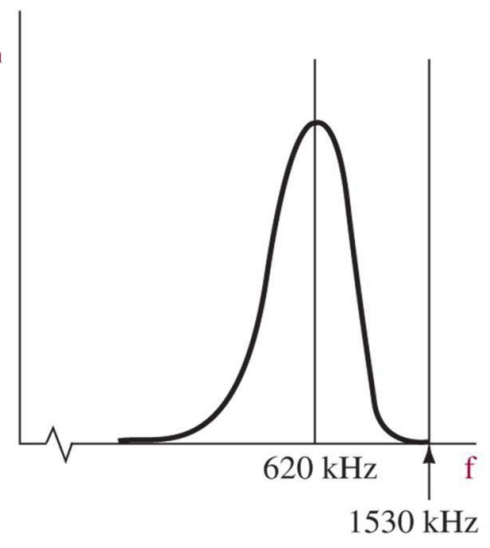
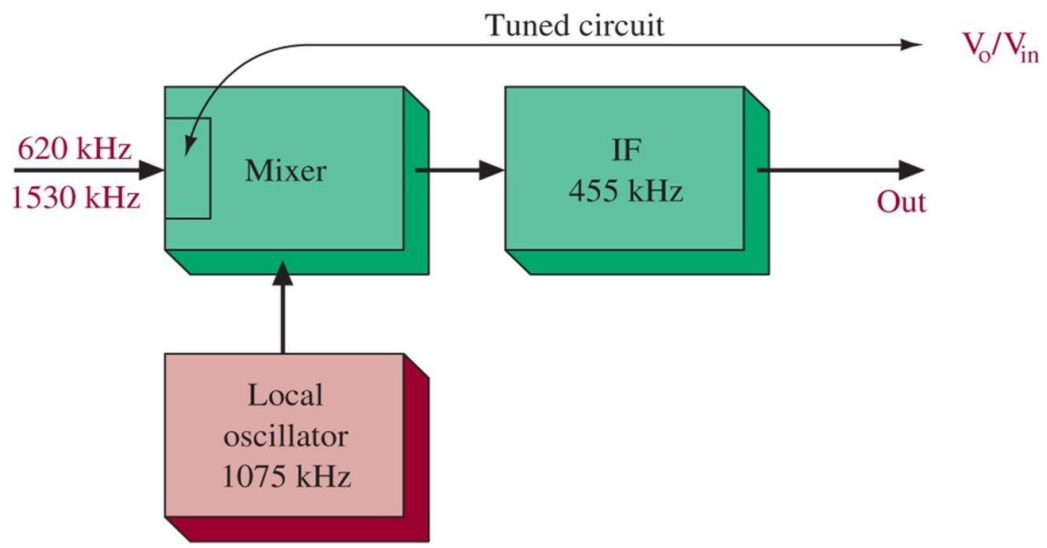
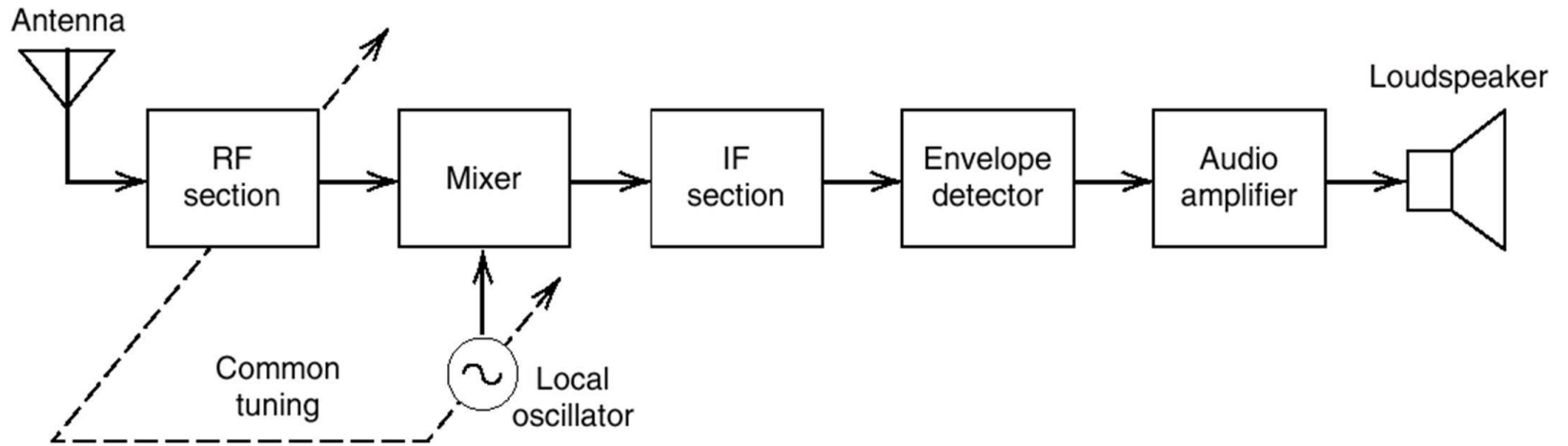


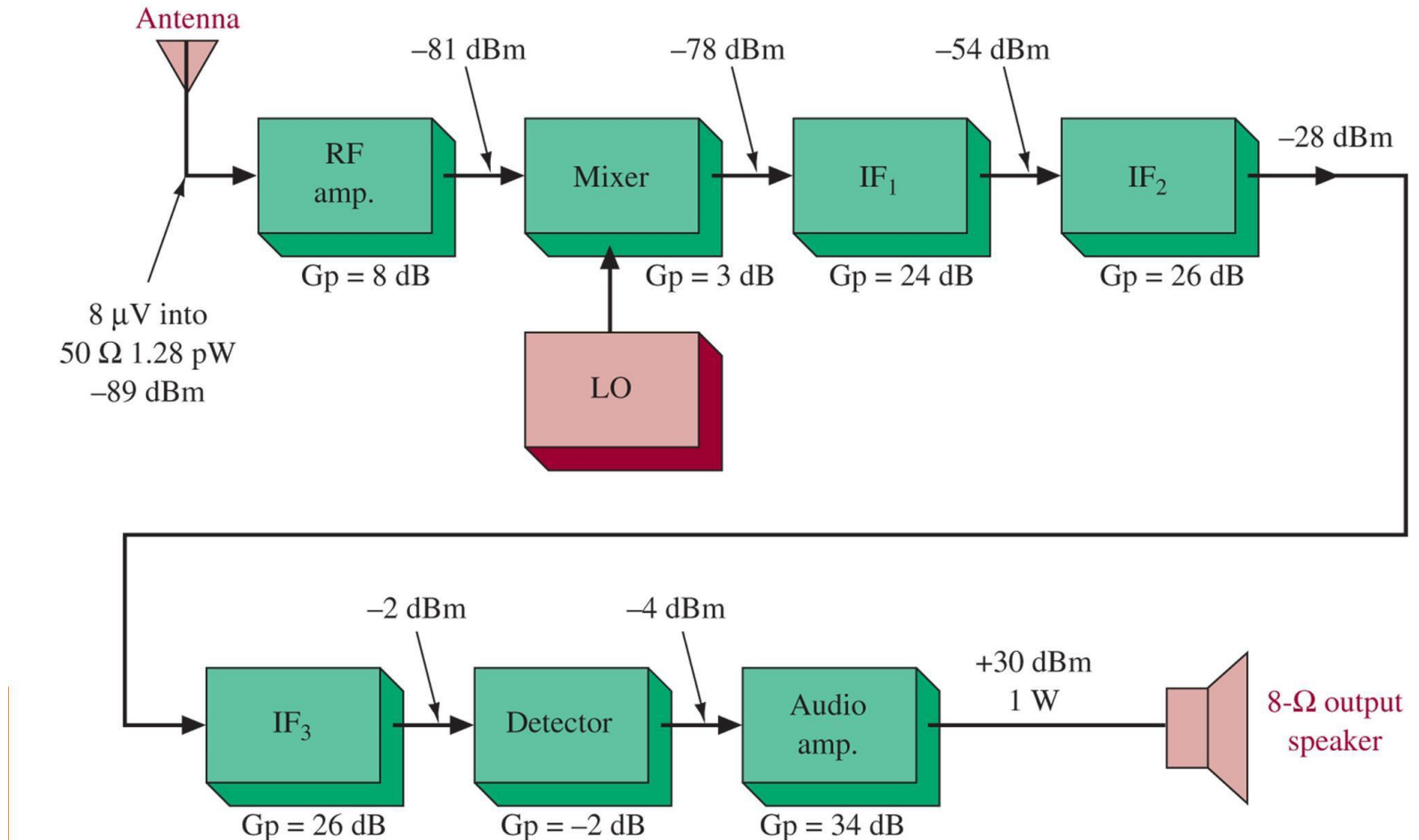
Image frequency is also received



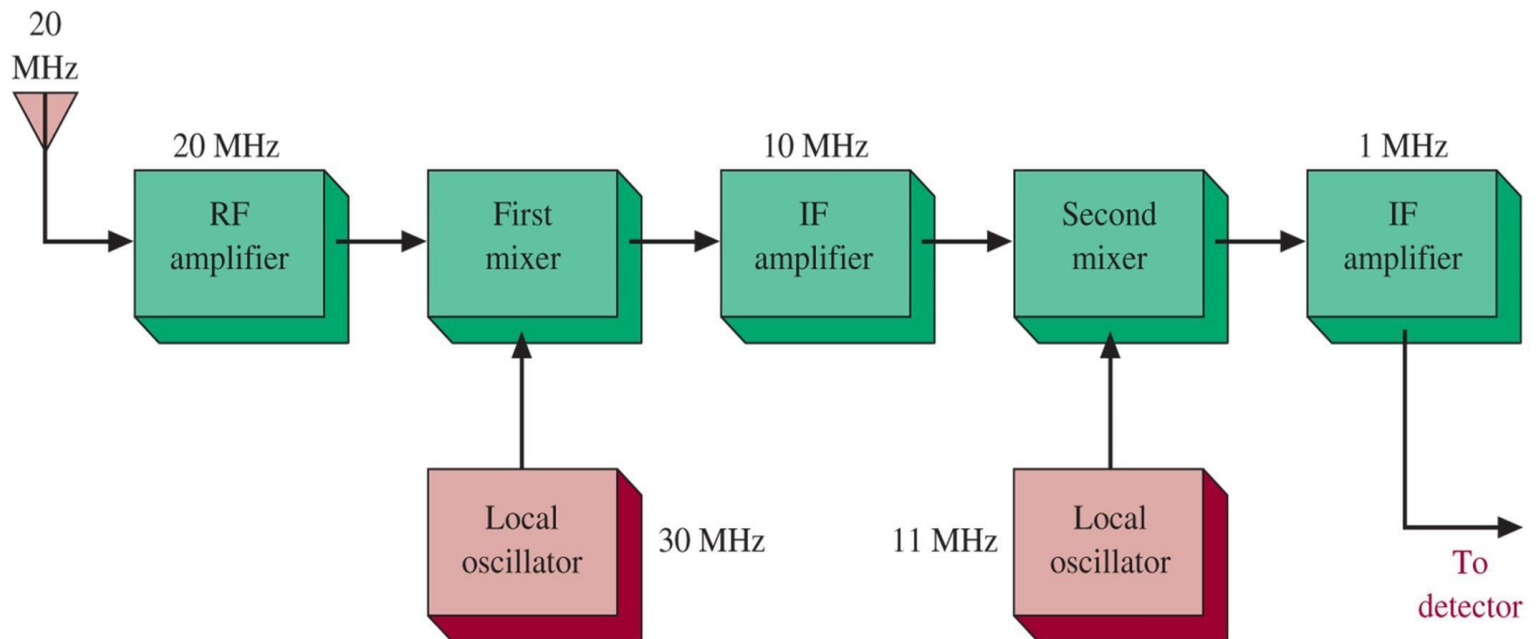
AM Radio Receiver



Superheterodyne Receiver Typical Signal Levels



Double-conversion block diagram.



The parameters of the AM Receivers are Sensitivity, Selectivity, Fidelity etc. some of which are explained below:

Selectively

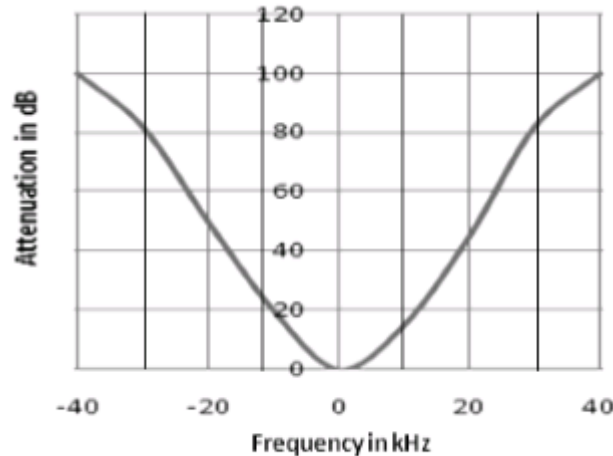
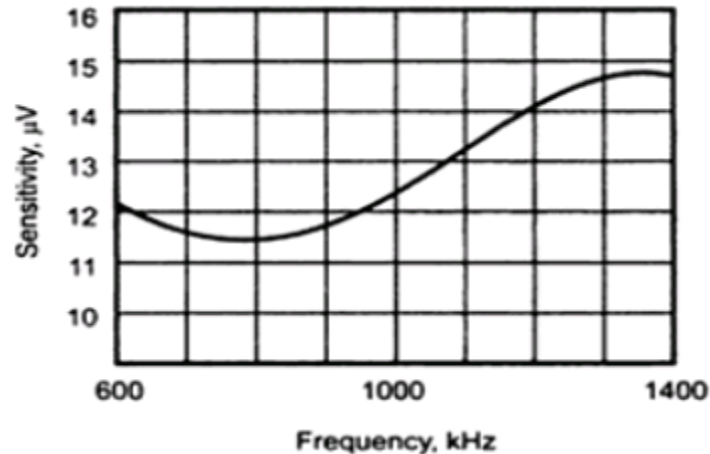


Fig1. Selectivity curve

- ✓ The selectivity of an AM receiver is defined as its ability to accept or select the desired band of frequency and reject all other unwanted frequencies which can be interfering signals.
- ✓ Adjacent channel rejection of the receiver can be obtained from the selectivity parameter.
- ✓ Response of IF section, mixer and RF section considerably contribute towards selectivity.
- ✓ The signal bandwidth should be narrow for better selectivity.
- ✓ Graphically selectivity can be represented as a curve shown in Fig1. below, which depicts the attenuation offered to the unwanted signals around the tuned frequency.

2. Fidelity



- ✓ Fidelity of a receiver is its ability to reproduce the exact replica of the transmitted signals at the receiver output.
- ✓ For better fidelity, the amplifier must pass high bandwidth signals to amplify the frequencies of the outermost sidebands, while for better selectivity the signal should have narrow bandwidth. Thus a trade off is made between selectivity and fidelity.
- ✓ Low frequency response of IF amplifier determines fidelity at the lower modulating frequencies while high frequency response of the IF amplifier determines fidelity at the higher modulating frequencies.

3. Sensitivity

- ✓ Sensitivity of a receiver is its ability to identify and amplify weak signals at the receiver output.
 - ✓ It is often defined in terms of voltage that must be applied to the input terminals of the receiver to produce a standard output power which is measured at the output terminals.
 - ✓ The higher value of receiver gain ensures smaller input signal necessary to produce the desired output power.
 - ✓ Thus a receiver with good sensitivity will detect minimum RF signal at the input and still produce utilizable demodulated signal.
- Sensitivity is also known as receiver threshold.
- ✓ It is expressed in microvolts or decibels.
- Sensitivity of the receiver mostly depends on the gain of IF amplifier.
- ✓ It can be improved by reducing the noise level and bandwidth of the receiver.
- Sensitivity can be graphically represented as a curve shown in Fig2. Below, which depicts that sensitivity varies over the tuning band.



